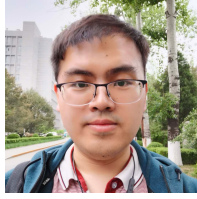


WEI WANG



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☎ (+1) 437-987-8827

🔗 Magic-wei

🔗 magic-wei

🏠 Beijing, China

C++

Python

Linux

ROS

V-REP

🎓 EDUCATION

University of Toronto, Toronto, ON, Canada

Sept. 2019 – Present

Visiting Ph.D. Student

Advisor: Prof. Steven L. Waslander

Beijing Institute of Technology, Beijing, China

2015 – Present

Ph.D. in Mechanical Engineering, expected June 2021

Advisor: Prof. Huiyan Chen

Harbin Institute of Technology (Weihai), Weihai, China

2011 – 2015

B.S. in Automobile Engineering

GPA: 3.53/4 **RANK:** 9/135

📌 RESEARCH INTERESTS

- Learning-based Motion Planning and Control
- Model Predictive Control (MPC)
- Reinforcement Learning

👤 EXPERIENCE

Path Tracking Algorithms Review and Verification

Oct. 2018 – Dec. 2018

Leader

Brief introduction:

- Developed new framework for motion control algorithms based on ROS for better developing and verifying, which unified the interfaces used in real vehicle platforms and V-REP simulation platforms
- Led a group of four beginner-level members to review papers and implement some useful algorithms which are verified in V-REP simulation vehicle and real vehicle platforms.

Autonomous Ground Vehicle Challenge 2018

Nov. 2017 – Sep. 2018

Core Leader

Brief introduction:

- Led a group of nine to redesign x-by-wire actuators for throttle and braking and develop motion control algorithms for LandCruiser autonomous vehicle
- Co-developed and verified kinematic and dynamic-based MPC path tracking controller
- Constructed motion control framework based on ROS and migrated motion control algorithms from RCS to ROS
- Developed a kinematic-based MPC path tracking algorithm in Frenet frame with delayed control

Autonomous Minibus Development

Oct. 2017 – Dec. 2017

Core Member

Brief introduction:

- Verified and improved path tracking algorithms for minibus trial operation in Shenzhen, China.

4D/RCS Framework Development

Dec. 2016 – May. 2017

participant

Brief introduction:

- Migrated path tracking algorithms to RCS framework

Autonomous Ground Vehicle Challenge 2016

Jun. 2016 – Sep. 2016

Core Member

Brief introduction:

- Designed, implemented and refined automatic shifting mechanisms and automatic steering mechanisms for two autonomous vehicles, which have been used since then
- Cooperated with two other members to be responsible for hardware maintenance of two autonomous ground vehicles

⚙️ SKILLS

- **Programming Languages:** C++ > Matlab = Python > Bash > Cmake = Lua ...
- **Platform:** Linux, Windows
- **Tools:** ROS, V-REP, Clion, CarSim, RCS ...
- **Development:** Perform the test-driven development work-flow with code reviews while following the Google C++ Style guide and the typical git work-flow.

♥️ HONORS AND AWARDS

- Part of BIT team that won the third place in Autonomous Ground Vehicle Challenge 2018 2018